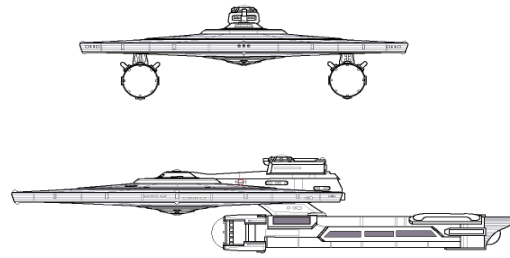
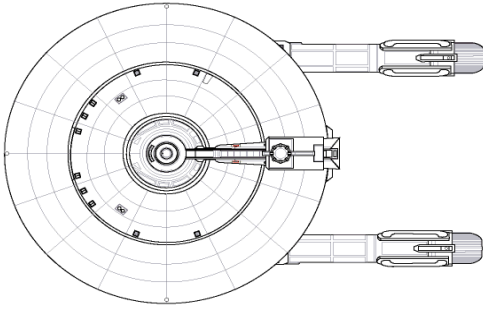


Star Trek Axanar Magellan Class VII Cruiser



CONSTRUCTION DATA:

	VII	VII	VII
Class:	VII	VII	VII
Model Number:	MK I	MK II	MK III
Date Entering Service:	2195	2225	2245
Number Constructed:	28	22	18

HULL DATA

Superstructure:	13	13	14
Damage Chart:	C	C	C
Dimensions:			
Length:	179m	179m	179m
Width:	122m	122m	122m
Height:	36m	36m	36m
Weight:	95690 mt	96720 mt	97880 mt
Cargo Specs			
Total SCU:	160 SCU	160 SCU	160 SCU
Cargo Capacity:	7690 mt	7770 mt	7860 mt
Landing Capacity:	NO	NO	NO

EQUIPMENT DATA

Computer Type:	L3	L3	L3
Cloaking Device/ECM:	None	None	None
Power to Engage:			
Transporters-			
6-person:	1	1	1
20-person Combat:	0	0	1
22-person Emergency:	2	2	2
Cargo:	2	2	2

OTHER DATA

Crew:	171	173	175
Passengers:	10	10	
Troops:			10
Shuttlecraft-	2	2	2

ENGINE AND POWER -

Total Power Available:	31	31	32
Movement Point Ratio:	5/1	5/1	4/1
Warp Engine Type:	FWDR-5	FWDR-5	FWDR-6
Number:	2	2	2
Power Units:	28	28	28
Stress Chart:	Q/O	Q/O	P/O
Max Safe Cruising Speed:	4	4	5
Emergency Speed:	5	5	6
Impulse Engine Type:	FIMP-3	FIMP-3	FIMP-4
Number:	1	1	1
Power Units:	3	3	4

WEAPONS/DEFENSE

Beam Weapon:	FPHC-3a	FPHC-4a	FPHC-4b
Firing Arcs:	2FP,2FS	2FP,2FS	2FP,2FS
Firing Chart:	I	H	J
Maximum Power:	3	4	4
Damage Modifiers			
+3			
+2	(1 - 3)	(1 - 2)	(1 - 3)
+1	(4 - 6)	(3 - 6)	(4 - 7)
Beam Weapon:	FPLC-1a	FPLC-1a	FPLC-1a
Firing Arcs:	3FP,3FS	3FP,3FS	3FP,3FS
Firing Chart:	D	D	D
Maximum Power:	1	1	1
Damage Modifiers			
+3			
+2			
+1			

Torpedo Type:	FPT-103	FPT-205	FPT-206
Firing Arcs:	2F	2F	2F
Firing Chart:	G	E	G
Power To Arm:	1	2	2
Damage:	3	5	6
Shields-			
Shield Type:	FSH2306	FSH1106	FSH1206
Shield Point Ratio:	3/2	1/1	1/2
Maximum Shield:	6	6	6
Combat Efficiency	2.9	3.7	6.7
D-	33.5	36.6	52.4
WDF-	8.7	10.0	12.8

NOTES:

Original CGI design by Tobias Richter
 Re-draw by Joe Hornoki www.ufc465537.scificities.com
 Special thanks to Lee Wood @ Morena Shipyards, for chartless system
 Special thanks to Bryan Jecko @ tacticalstarshipcombat.com and
 FasaStarTrekUniverse et al. for formulas and formats
 Special Thanks Treyards @ www.treyards.com
 Special thanks to Wikipedia Memory Alpha and Memory Beta
 Version 2 - 7/6/16.

MASTER CONTROL PANEL

Race
Vessel Class Star Trek Axanar Magellan Class VII Cruiser
Vessel Name
CE 2.9 Captain's Name
D 33.5 Captain's Skill Rating
WDF 8.7 Crew Efficiency Rating
Class VII
Model MK I

ENGINEERING DISPLAY

WARP ENGINE TRACK

Table for WARP ENGINE TRACK with columns 1-14 and rows for FWDR-5.

IMPULSE POWER TRACK

Table for IMPULSE POWER TRACK with columns 1-14 and rows for FIMP-3.

TURN TRACK

Large table for TURN TRACK with 12 columns (#1-#12) and multiple rows for various metrics like Total Power Units, MPR, Power To Shields, etc.

WEAPONS DISPLAY

Table for WEAPONS DISPLAY listing Weapon Type, Firing Arcs, Firing Chart, Max Power, PTA, Damage, Damage Modifiers, and a +1 column.

Main firing control grid with columns #1-#12 and rows for various weapon types (FPHC-3a, FPCL-1a, FPT-103) and their status (OPER, DMGD, REPD, INOP, Firing arc).

DAMAGE CONTROL PANEL

Star Trek Axanar Magellan Class VII Cruiser

MK II

SHIELDS

SHIELD TYPE: FSH1106

SHIELD POINT RATIO: 1/1

MAXIMUM SHIELD POWER: 6

TURN #1 #2 #3 #4 #5 #6 #7 #8 #9 #10 #11 #12

Shield Points Available

Table with 12 empty cells for shield points available per turn.

TURN #1 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

TURN #2 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

TURN #3 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

TURN #4 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

TURN #5 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

TURN #6 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

TURN #7 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

TURN #8 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

TURN #9 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

TURN #10 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

TURN #11 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

TURN #12 grid with columns F/P, FWD, F/S, S/A, AFT, P/A and rows 1-6.

DAMAGE CHART: C

DAMAGE POINT RECORD

Table for damage point record with columns #1-#4 and #5-#8, #9-#11, #12.

SYSTEMS REPAIR STATUS

HITS 1ST 2ND 3RD 4TH 5TH
1-8 1-6 1-4 1-2 OUT

SENSORS

SHIELD

#1

#2

#3

#4

#5

#6

ENGINEERING GRIDS

SHIELDS

WEAPONS

MANUEVER

SUPERSTRUCTURE DAMAGE TRACK

13x6 grid for superstructure damage track.

CASUALTY MODIFIER TRACK

Table with 5 columns: 0-19%, 20-39%, 40-59%, 60-69%, 70%+ NO FIRING.

CREW: 173

PERCENT CASUALTIES TRACK

96x13 grid for percent casualties track.

DAMAGE CONTROL PANEL

Star Trek Axanar Magellan Class VII Cruiser

MK III

SHIELDS

SHIELD TYPE: FSH1206

SHIELD POINT RATIO: 1/2

MAXIMUM SHIELD POWER: 6

TURN

#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12
Shield Points Available											

DAMAGE CHART: C

DAMAGE POINT RECORD

TURN	#1	#2	#3	#4
	#5	#6	#7	#8
	#9	#10	#11	#12

TURN #1	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

TURN #2	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

TURN #3	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

TURN #4	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

TURN #5	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

TURN #6	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

TURN #7	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

TURN #8	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

TURN #9	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

TURN #10	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

TURN #11	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

TURN #12	F/P #1	FWD #2	F/S #3	S/A #4	AFT #5	P/A #6
1	1	1	1	1	1	1
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4	4	4	4	4
5	5	5	5	5	5	5
6	6	6	6	6	6	6

SYSTEMS REPAIR STATUS

HITS 1ST 1-8 2ND 1-6 3RD 1-4 4TH 1-2 5TH OUT

SENSORS					
SHIELD					
#1					
#2					
#3					
#4					
#5					
#6					
ENGINEERING GRIDS					
SHIELDS					
WEAPONS					
MANUEVER					

SUPERSTRUCTURE DAMAGE TRACK

	1	2	3	4	5	6	7	8	9	10	11	12	13
14													

CASUALTY MODIFIER TRACK

0-19%	20-39%	40-59%	60-69%	70% + NO FIRING
0	-1	-2	-5	
	-10%	-20%	-50%	

CREW: 175

PERCENT CASUALTIES TRACK

	1	2	3	4	5	6	7	8	9	10	11	12	13
14	15	16	17	18	19	20	21	22	23	24	25	26	
27	28	29	30	31	32	33	34	35	36	37	38	39	
40	41	42	43	44	45	46	47	48	49	50	51	52	
53	54	55	56	57	58	59	60	61	62	63	64	65	
66	67	68	69	70	71	72	73	74	75	76	77	78	
79	80	81	82	83	84	85	86	87	88	89	90	91	
92	93	94	95	96	97	98	99	00					